Date: *27/09/2017*

Location: *Atrium Bulding Games Labs*

Attendants:

Joseph Barber,  
John Dorman,  
Miruna Rosca

Missing:

Elliot Dewhurst

Topic of meeting:

Tasks and goals for this week

Agenda items:

* Current ideas
* Future direction / tasks

What happened and moving forward:

We discussed the ideas we currently had. We discussed areas to research further into this week. We will be doing research into games this week, deconstructing their mechanics and core game loop and using this to each come up with one or multiple ideas. We will meet again next week to discuss our finding and ideas and choose three ideas to work with in preparation for the first presentation.